

Rogaining Map of

# Te Aro

Wellington, New Zealand

Scale 1:9,000 Contours 10m

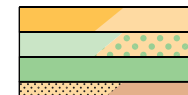
0 100 200 300 400 500m

(Circles 54m across, North lines 500m apart)

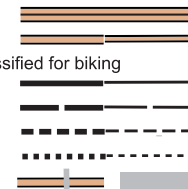
## Legend

You can use these areas:

- Open land: smooth, rough
- Passable forest, scattered trees
- Thick forest but not advisable
- Stony, Paved area

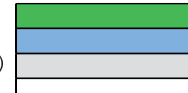


- Divided road
- Sealed roads
- Tracks and Unsealed roads classified for biking
- Maintained surface
- Unmaintained surface, slower
- Very slow, difficult to ride
- Impossible to ride
- Underpass, covered area

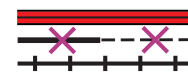


DO NOT use these areas:

- Jungle
- Sea, River unless indicated
- Unmapped area (mostly private)
- Out of bounds area

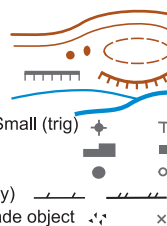


- Out of bounds major road
- Out of bounds road or track
- Railway



Other features:

- Contours
- Small hills
- Cliff, Earth bank (some only)
- Streams
- Large tower (power pylon), Small (trig)
- Building (some only)
- Water tank large, small
- Fence, high fence (some only)
- Boulders, Significant manmade object



**Organiser Phone**  
027 232 4310

Basemap LINZ orthophotos, WCC contours, previous orienteering maps by Wgtn OC; with field verification by Orienteering Hutt Valley course planners over many years. Cartography by Michael Wood, MAPsport Services. Copyright OHV Jun 2014 File wgtns71tearo.oct



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### ROGAINING...

is a sport for families and individuals of all ages. It involves finding your way through unfamiliar terrain using a map. It's like orienteering except you do it in teams, and you choose the points to visit within a time limit. They are both highly competitive sports with international fixtures, and also recreations which can be enjoyed close to home. For more information contact the Secretary of Orienteering Hutt Valley, Box 30 698, Lower Hutt, or browse [www.ohv.org.nz](http://www.ohv.org.nz)